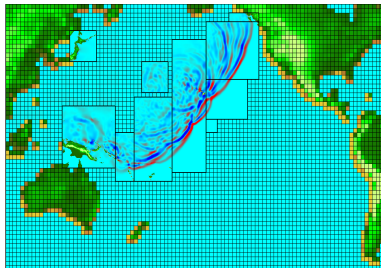
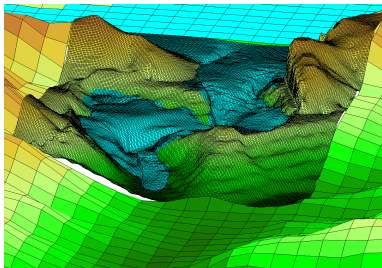


Introduction to modeling tsunamis with GeoClaw

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PASI, Valparaiso, Chile, Jan. 2013



- ① Preview of GeoClaw (shallow free-surface flows)
- ② Depth-averaged models
- ③ Tsunamis and the shallow water equations
- ④ Hyperbolic systems
- ⑤ Finite volume methods and adaptive mesh refinement

Mt. Meager debris flow: B.C. August 2010

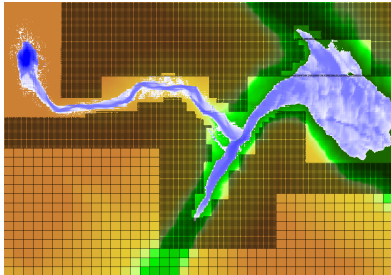


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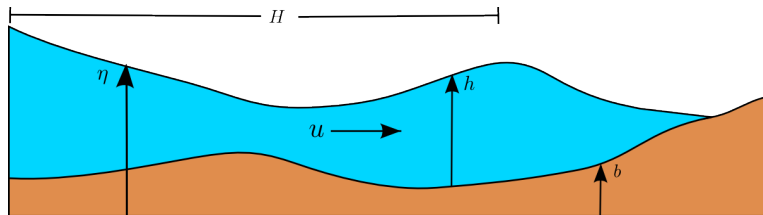
Mt. Meager debris flow: B.C. August 2010



Mt. Meager debris flow: B.C. August 2010

Depth-averaged equations

Flow between a fixed bottom $b(x, y)$ and free surface $\eta(x, y, t)$:



- 1 Start with full 3D equations.
- 2 Make assumptions about [stress model](#) and vertical [flow profile](#).
- 3 [Integrate](#) from $z = b$ to $z = \eta$ applying boundary conditions.
- 4 Yields a system in 2D for $q(x, y, t) = (h, hu, hv, \dots, \dots)^T$.

Depth-averaged equations

e.g., incompressible, inviscid fluid $\mathbf{u} = (u, v, w)^T$:

$$\begin{aligned}\nabla \cdot \mathbf{u} &= 0, \\ \frac{\partial \rho}{\partial t} + \mathbf{u} \cdot \nabla \rho &= 0, \\ \rho \frac{\partial \mathbf{u}}{\partial t} + \rho \nabla \cdot (\mathbf{u}\mathbf{u}^T) + \nabla \cdot p\mathbf{I} - \rho \mathbf{g} &= 0,\end{aligned}$$

with boundary conditions at $z = b(x, y, t)$ and $z = \eta(x, y, t)$:

$$\begin{aligned}p|_{\eta} &= 0, \\ w|_{\eta} &= \frac{\partial \eta}{\partial t} + u|_{\eta} \frac{\partial \eta}{\partial x} + v|_{\eta} \frac{\partial \eta}{\partial y}, \\ w|_b &= \frac{\partial b}{\partial t} + u|_b \frac{\partial b}{\partial x} + v|_b \frac{\partial b}{\partial y},\end{aligned}$$

Depth-averaged equations

e.g., incompressible, inviscid fluid (neglecting y)

$$\begin{aligned}\frac{\partial u}{\partial x} + \frac{\partial w}{\partial z} &= 0, \\ \frac{\partial u}{\partial t} + \frac{\partial(u^2)}{\partial x} + \frac{\partial(uw)}{\partial z} + \frac{1}{\rho} \frac{\partial p}{\partial x} &= 0, \\ \frac{\partial w}{\partial t} + \frac{\partial(uw)}{\partial x} + \frac{\partial(w^2)}{\partial z} + \frac{1}{\rho} \frac{\partial p}{\partial z} + g &= 0.\end{aligned}$$

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Depth-averaged equations

integrate through the depth and apply boundary conditions:

$$\int_b^\eta \left[\frac{\partial u}{\partial x} + \frac{\partial w}{\partial z} \right] dz = 0,$$
$$\int_b^\eta \left[\frac{\partial u}{\partial t} + \frac{\partial(u^2)}{\partial x} + \frac{\partial(uw)}{\partial z} + \frac{1}{\rho} \frac{\partial p}{\partial x} \right] dz = 0,$$
$$\int_b^\eta \left[\frac{\partial w}{\partial t} + \frac{\partial(uw)}{\partial x} + \frac{\partial(w^2)}{\partial z} + \frac{1}{\rho} \frac{\partial p}{\partial z} + g \right] dz = 0.$$

$$p|_\eta = 0,$$

$$w|_\eta = \frac{\partial \eta}{\partial t} + u|_\eta \frac{\partial \eta}{\partial x},$$

$$w|_b = \frac{\partial b}{\partial t} + u|_b \frac{\partial b}{\partial x},$$

Depth-averaged equations

integrate through the depth and apply boundary conditions: \rightarrow

$$\frac{\partial h}{\partial t} + \frac{\partial(h\bar{u})}{\partial x} = 0,$$
$$\frac{\partial(h\bar{u})}{\partial t} + \frac{\partial}{\partial x}\left(h\overline{u^2} + \frac{1}{\rho}h\bar{p}\right) = -\frac{1}{\rho}p|_b \frac{\partial b}{\partial x},$$

where,

$$\bar{f} := \frac{1}{h} \int_b^\eta f \, dz.$$

Depth-averaged equations

$$\frac{\partial h}{\partial t} + \frac{\partial(h\bar{u})}{\partial x} = 0,$$
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Note:

- No simplifying assumptions have been made yet.
- b.c.'s + incompressibility \rightarrow evolution equation for h .
- averaging vertical dynamics \rightarrow system is no longer closed.
- $\overline{u^2} = (\bar{u})^2 \Leftrightarrow u(x, z, t) = U(x, t)$

Depth-averaged equations

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The shallow water assumptions:

- $\overline{u^2} = (\bar{u})^2$
- $p(x, z, t) = \rho g (\eta(x, t) - z)$ (hydrostatic pressure)

The shallow water equations (swe)

$$\frac{\partial h}{\partial t} + \frac{\partial(h\bar{u})}{\partial x} = 0,$$
$$\frac{\partial(h\bar{u})}{\partial t} + \frac{\partial}{\partial x}\left(h\bar{u}^2 + \frac{1}{2}gh^2\right) = -gh\frac{\partial b}{\partial x},$$

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The shallow water equations (swe)

$$\frac{\partial h}{\partial t} + \frac{\partial(hu)}{\partial x} = 0,$$
$$\frac{\partial(hu)}{\partial t} + \frac{\partial}{\partial x}\left(hu^2 + \frac{1}{2}gh^2\right) = -gh\frac{\partial b}{\partial x},$$

where $u(x, t) = \bar{u}$.

Some properties:

- swe are a nonlinear hyperbolic system (wave propagation)
- swe lack dispersion
- hyperbolic systems present numerical challenges
- specialized numerical methods have been designed for such systems

The shallow water equations (swe)

In 2D:

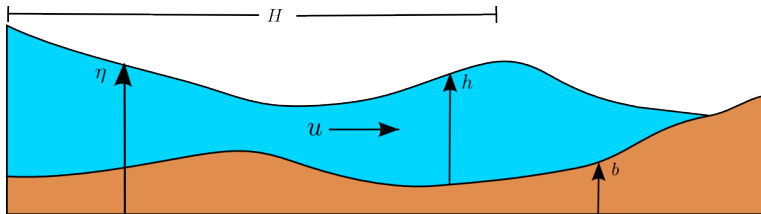
$$\begin{aligned}\frac{\partial h}{\partial t} + \frac{\partial(hu)}{\partial x} + \frac{\partial(hv)}{\partial y} &= 0, \\ \frac{\partial(hu)}{\partial t} + \frac{\partial}{\partial x}(hu^2 + \frac{1}{2}gh^2) + \frac{\partial(huv)}{\partial y} &= -gh\frac{\partial b}{\partial x}, \\ \frac{\partial(hv)}{\partial t} + \frac{\partial(huv)}{\partial x} + \frac{\partial}{\partial y}(hv^2 + \frac{1}{2}gh^2) &= -gh\frac{\partial b}{\partial y}.\end{aligned}$$

Solution vector: $q(x, y, t) = (h, hu, hv)^T$

The shallow water equations (swe)

How accurate are the shallow water equations?

- “shallowness” assumption: $\epsilon = h/H \ll 1$.
- shallow water equations most accurate when $\epsilon \ll 1$.
- shallow water equations are often used when $\epsilon \ll 1$
- reliability of swe solutions depends on problem scales and degree of detail desired



Tsunami initiation:

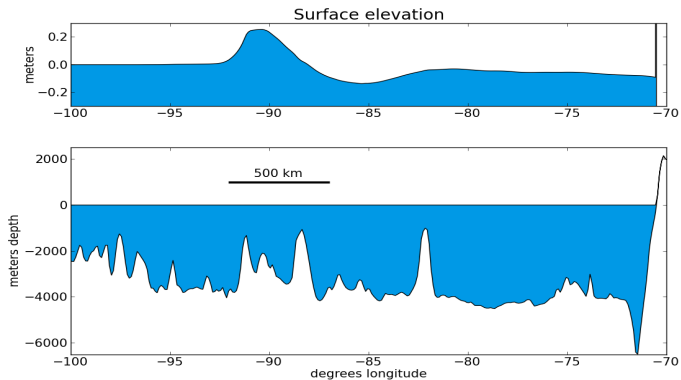
- **Coseismic tsunamis**
 - generated by fault motion and coincident alteration of the seafloor
 - spatial scale of seafloor displacement determines initial wave profile
 - wave energy can travel across entire oceans
- **Landslides**
 - submarine and terrestrial landslides
 - can produce very large-amplitude tsunamis
 - typically more localized than coseismic tsunamis

Tsunami spatial scales:

- characteristic horizontal length-scale ≈ 100 km
- ocean depth < 10 km
- \rightarrow tsunami initiation and propagation primarily a long-wave phenomenon (depth/wavelength $\ll 1$).
- transport of energy over long distances (ocean basins) is reasonably approximated by depth-averaged equations (e.g., swe)

Tsunamis

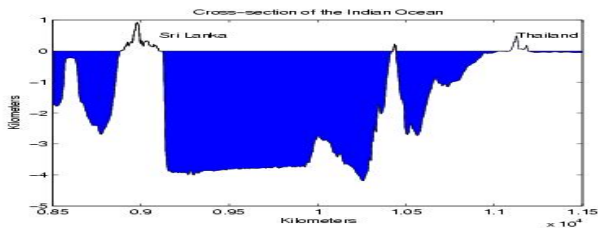
Tsunami spatial scales:



Tsunamis

Tsunami initiation:

- tsunamis begin as long-wavelength perturbation to the motionless ocean at rest
- motionless steady-state: $\eta = h + b \equiv 0$



Tsunamis

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$$\frac{\partial h}{\partial t} + \frac{\partial(hu)}{\partial x} + \frac{\partial(hv)}{\partial y} = \frac{\partial \eta}{\partial t} - \frac{\partial b}{\partial t} = 0,$$
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Tsunamis

Tsunami initiation:

- seafloor displacement alters $\eta(x, y, t)$: ($\eta_t = b_t$)
- creates potential energy in the form of hydraulic head:
 $\eta(x, y, t) \neq 0$
- steady-state balance is perturbed
- hydraulic head \rightarrow horizontal momentum

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Hyperbolic systems

The swe belong to a larger class of PDEs with common properties

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written compactly:

$$q_t + f(q)_x + g(q)_y = \psi(q, x, y)$$

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Hyperbolic systems

- Hyperbolic conservation law (in 2D):

$$q_t + f(q)_x + g(q)_y = \psi(q, x, y),$$

where $q(x, y, t) \in \mathbb{R}^m$, $f(q), g(q) \in \mathbb{R}^m$, $\psi \in \mathbb{R}^m$.

- General hyperbolic system

$$q_t + A(q)q_x + B(q)q_y = \psi(q, x, y),$$

where $A(q), B(q) \in \mathbb{R}^{m \times m}$

- eg: hyperbolic conservation law:

$$f(q)_x = f'(q)q_x = A(q)q_x$$

Conservation law (PDE) is derived from a weaker law over region Ω :

$$\frac{d}{dt} \int_{\Omega} q + \int_{\partial\Omega} [f(q), g(q)] \cdot \vec{n} = \int_{\Omega} \psi$$

- Example: Rectangle $\Omega = \mathcal{C} = [x_1, x_2] \times [y_1, y_2]$ with area $\Delta x \Delta y$:

$$\frac{d}{dt} Q \Delta x \Delta y + [F_2(t) - F_1(t)] \Delta y + [G_2(t) - G_1(t)] \Delta x = \Psi \Delta x \Delta y$$

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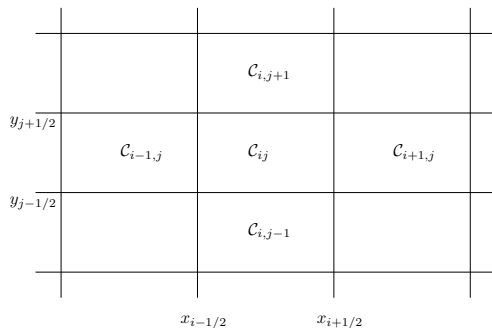
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$$\frac{d}{dt} Q + \frac{1}{\Delta x} [F_2(t) - F_1(t)] + \frac{1}{\Delta y} [G_2(t) - G_1(t)] = \Psi$$

Finite volume methods

- Logically Rectangular Finite Volume Grid.

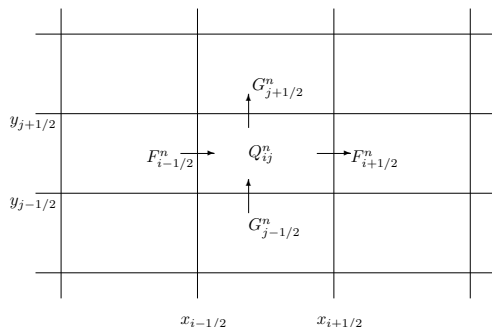


- Solution is piecewise constant:

$$Q_{ij}^n \approx \frac{1}{|C_{ij}|} \int_{C_{ij}} q(x, y, t^n) dx$$

Finite volume methods

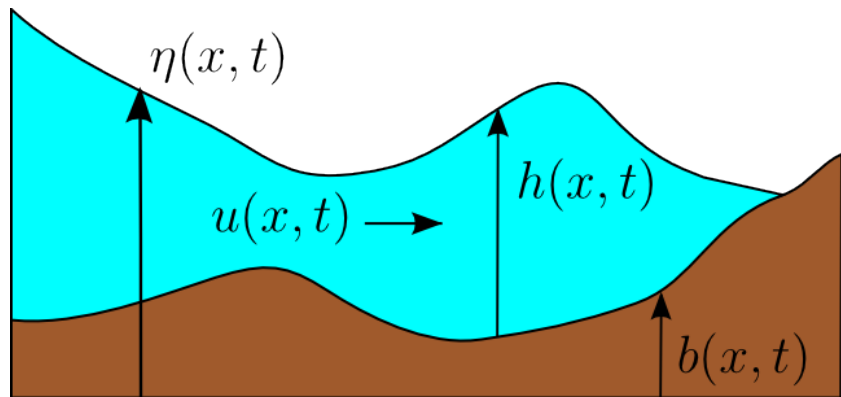
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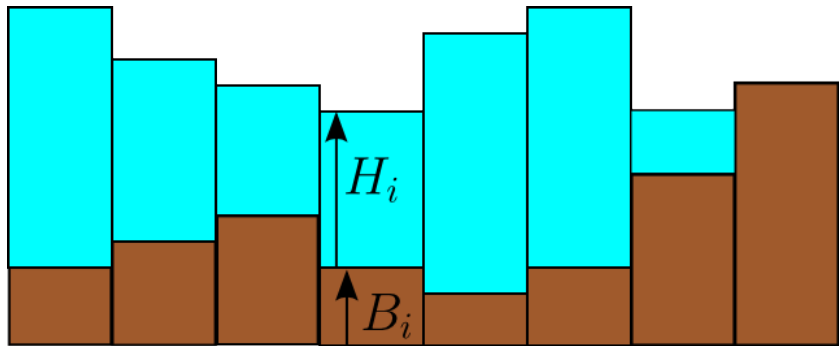
- Solution is updated analogous to integral form:

$$Q_{ij}^n \rightarrow Q_{ij}^{n+1}$$

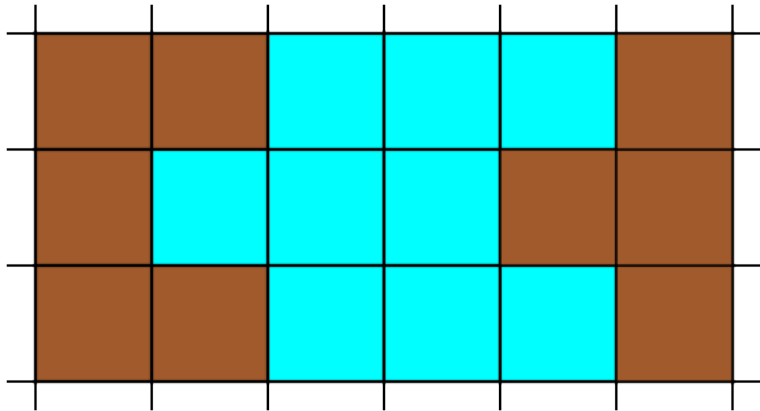
Finite volume methods



Finite volume methods



Finite volume methods



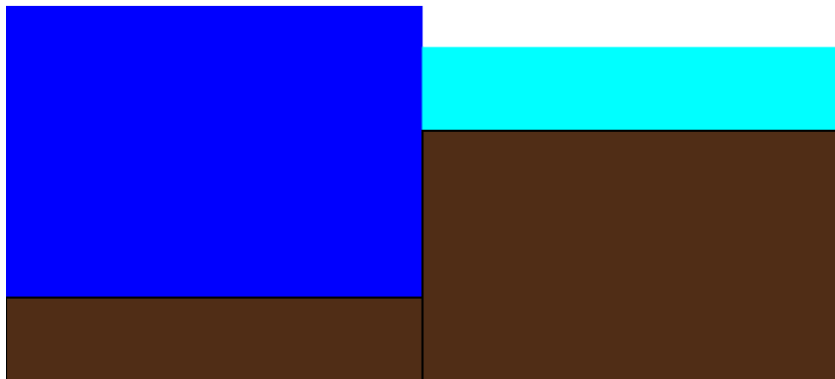
Finite volume methods

- GeoClaw is based on Godunov methods
- numerical update determined by solving Riemann problems
- e.g., between cells C_{ij} and $C_{i-1,j}$, solve swe from $t^n \rightarrow t^{n+1}$ subject to following I.C.:

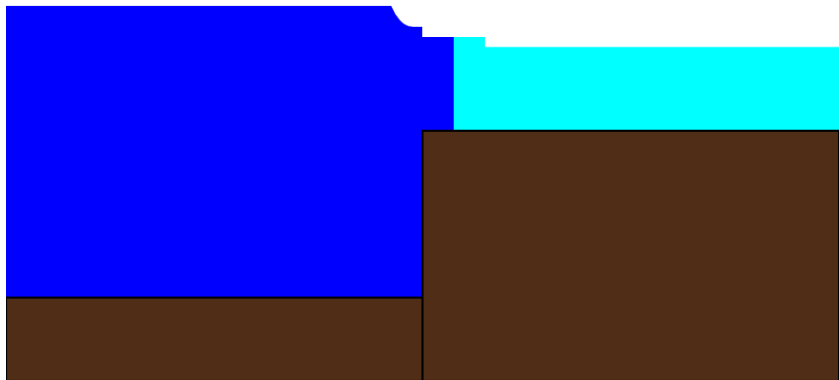
$$q(x, y, t^n) = \begin{cases} Q_{i-1,j}^n & \text{if } x < x_{i-1/2} \\ Q_{i,j}^n & \text{if } x > x_{i-1/2} \end{cases}$$

- resulting solution at $t = t^{n+1}$, in cell $C_{i,j}$, is averaged to determine $Q_{i,j}^{n+1}$
- repeat

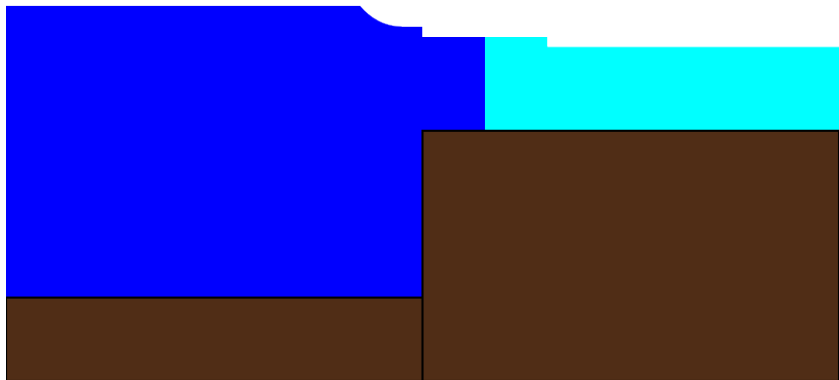
Finite volume methods



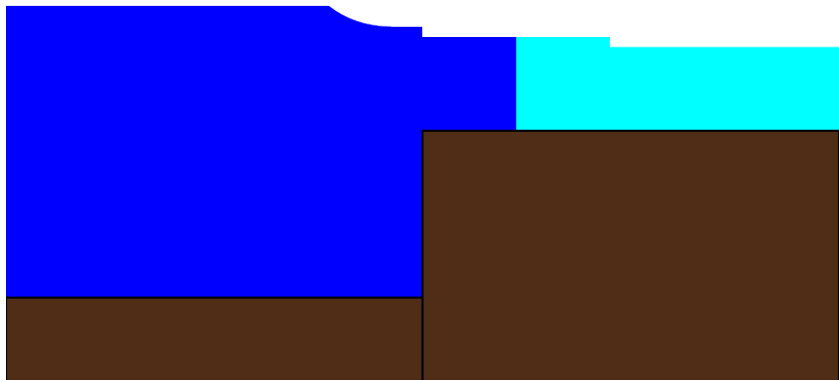
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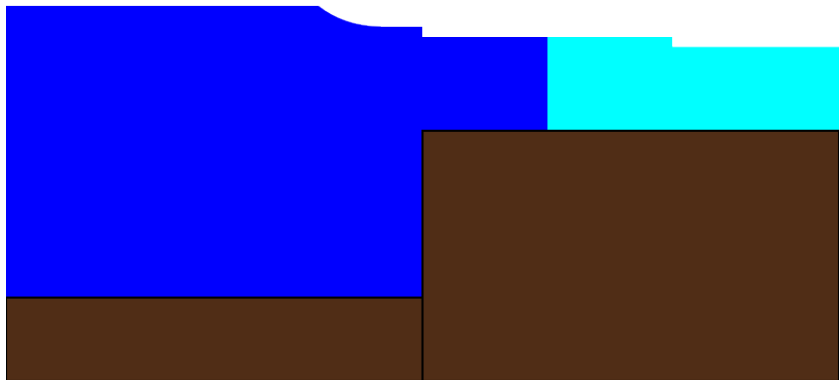
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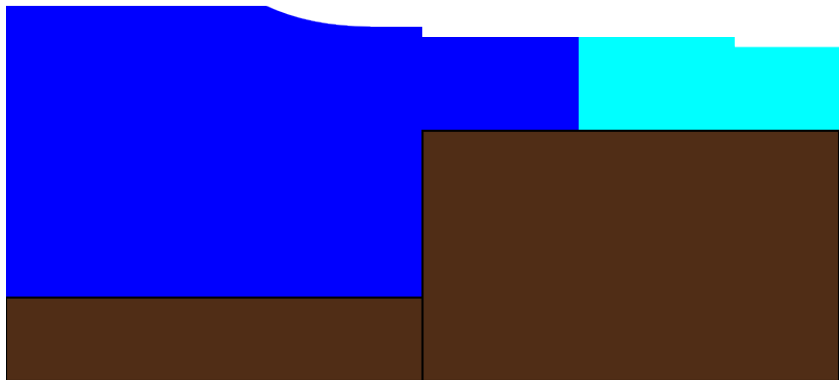
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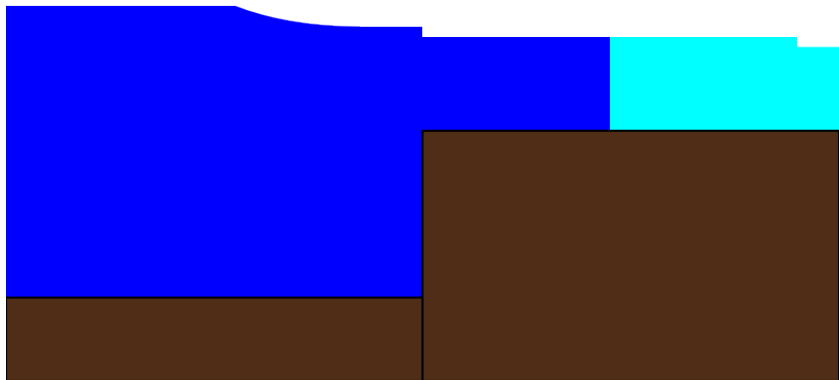
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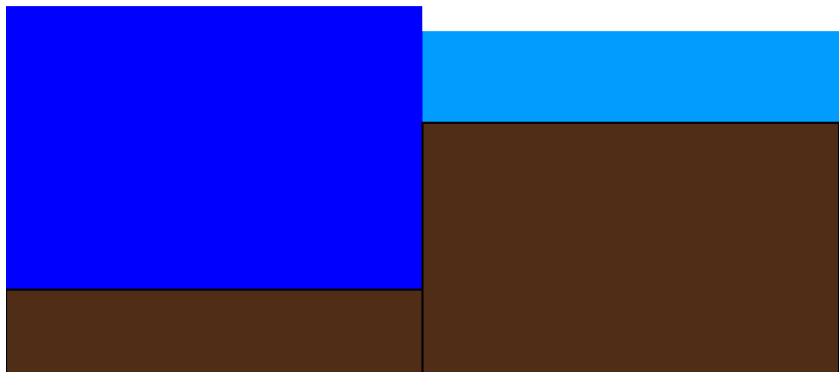
Finite volume methods



Finite volume methods



Finite volume methods



Tsunami spatial scales

swe:

$$q_t + f(q)_x = \psi(q),$$

Jacobian: $f(q)_x = f'(q)q_x$

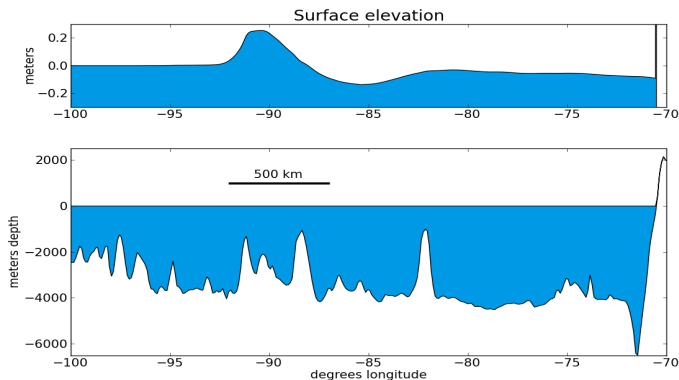
$$q_t + f'(q)q_x = \psi(q),$$

waves travels at the speed of the eigenvalues of $f'(q)$

for swe $\lambda_{1,2,3} = u \pm \sqrt{gh}, u$

- Note: $h = 5 \text{ km} \rightarrow \sqrt{gh} > 200 \text{ m/s}$
- $h = 10 \text{ m} \rightarrow \sqrt{gh} < 10 \text{ m/s}$

Tsunami spatial scales



Implications:

- long-waves $\approx 100\text{km}$ compress near shore
- variable-depth (bathymetry) strongly focuses waves
- need higher-resolution $\approx 10\text{ m}$ grids near shore

Tsunami modeling requires resolving extreme multiple scales

- Global-scale simulation domain.
- Deep-ocean propagation: wavelength ≈ 100 km.
- waves are localized at any given time.
- waves propagation throughout the domain.
- near-shore wave compression & topographic features \Rightarrow meter-scale resolution needed for inundation modeling.
- grid resolution is highly temporal-spatially dependent!

\Rightarrow AMR

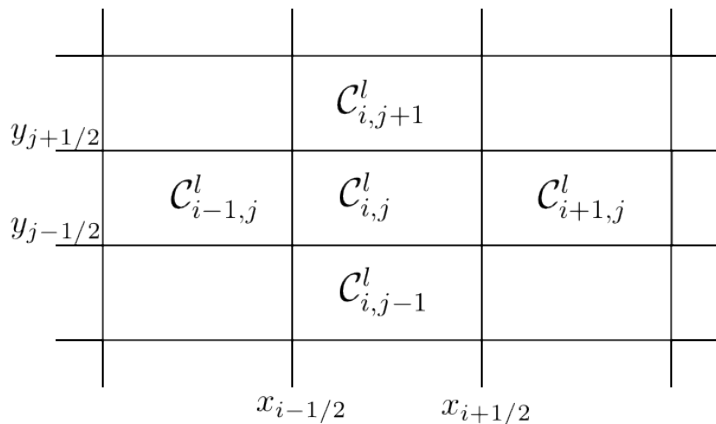
R.J. LeVeque, D.L. George and M.J. Berger, 2011: Tsunami modeling with adaptively refined finite volume methods, *Acta Numerica*, 20: 211-289, Arieh Iserles, ed.

Adaptive mesh refinement (AMR)

- AMR provides multiple grid resolutions during a computation
- multiple levels $l = 1, \dots, L$ of nested grids resolve waves
- grid arrangement evolves with the solution
- AMR is patch-based (logically rectangular Cartesian grids)
- goal is to optimally (efficiency and accuracy) accommodate spatially and temporally varying features in the solution

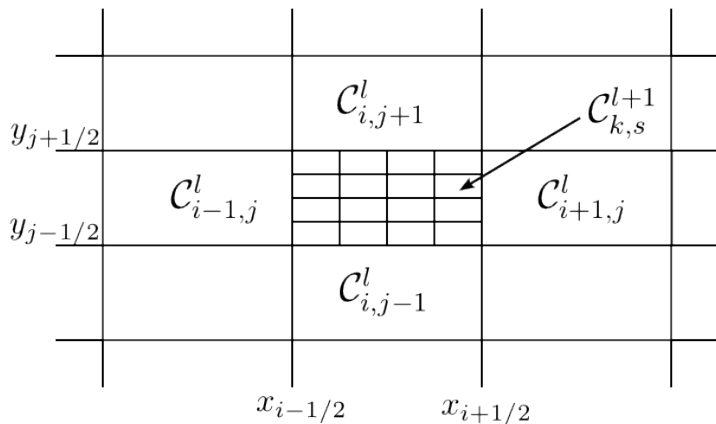
Adaptive mesh refinement (AMR)

Level l finite volume grid:



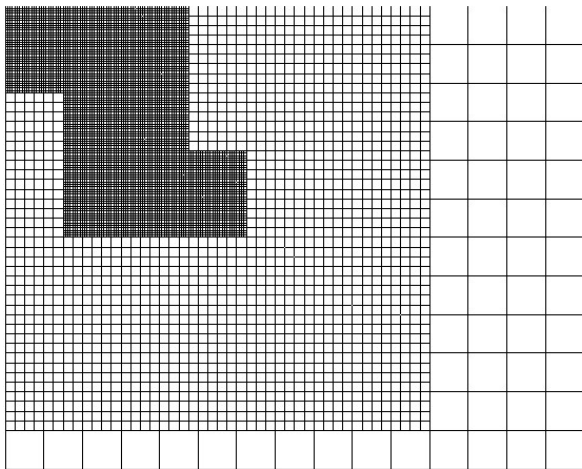
Adaptive mesh refinement (AMR)

level- l cell $C_{i,m}^l$ is refined to a level- $(l + 1)$ grid



Adaptive mesh refinement (AMR)

patches of multiple levels of grids evolve with the solution



Clawpack software:

- open source software package for general **hyperbolic systems**;
- **finite volume** methods on logically rectangular grids;
- **high-resolution** (2nd-order TVD) shock-capturing methods;
- **Godunov-type** methods utilize **Riemann solvers**;
- block-structured adaptive mesh refinement (**AMR**);
- Available @ www.clawpack.org:

GeoClaw: subset of Clawpack for problems in geophysics. tailored to free-surface flows over topography:

- **AMR** schemes tailored to free-surface flows, *e.g.*,
 - preserve steady states (*well-balanced*)
 - stable near wet-dry interface
 - prevent introduction of hydraulic head (energy)
- **Riemann solvers** for inundation and steady-states, *e.g.*,
 - resolve steady-state perturbations (*well-balanced*)
 - capture moving wet-dry interface over topography
 - satisfy physical admissibility requirements
- **user tools** developed for geophysical data, *e.g.*,
 - dynamic conservative integration of multiple DEMs
 - dynamic topography motion (from *e.g.*, fault params)
- **grid mappings** to sphere or ellipse for global-scale problems

M.J. Berger, D.L. George, R.J. LeVeque and K.T. Mandli, 2011: The GeoClaw software for depth-averaged flows with adaptive refinement, *Adv. Water. Resources*, 34: 1195-1206.